ANASTASIIA HERASYMCHUK

2D GAME ARTIST | iGAMING AND SLOT GAME ART

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Portfolio: alex-grsm.github.io/artist-space | behance.net/nastiadb06e1

SUMMARY

2D Game Artist with 6 years of experience in digital art and design. Created visual art from scratch for 10+ slot games, including characters, symbols, backgrounds, props, game UI, win and bonus screens. Prepares layered, production-ready assets for Spine animation and HTML5 (PixiJS) games, adapts art for desktop and mobile, and works in the art style each game's brief requires.

CORE SKILLS

Slot Game Art | Character Design | Slot Symbols | Backgrounds and Environments | Props | Game UI | Win, Bonus and Feature Screens | Illustration | Visual Development | Logo and Icon Design | Layered Assets for Spine Animation | Desktop and Mobile Art

TOOLS

Adobe Photoshop | Adobe Illustrator | Adobe After Effects | Figma | Procreate | Stable Diffusion | Midjourney | ChatGPT Image Generation | Google Gemini

LANGUAGES

Ukrainian — Native | Russian — Native | English — Intermediate | Bulgarian — Intermediate

WORK EXPERIENCE

2D Game Artist / iGaming Designer | Confidential iGaming Studio (NDA) | Remote | 2025-2026

- Created art for 10 slot games, 6 of them released: characters, slot symbols, backgrounds, props, logos, UI elements and game screens.
- Developed visual concepts and art styles across different game themes while maintaining consistency throughout each game.
- Designed win pop-ups, bonus screens and special feature artwork, and adapted assets for desktop and mobile layouts.
- Prepared layered characters, symbols and backgrounds for Spine animation and delivered assets for HTML5 games built on PixiJS to technical production requirements.

Freelance 2D Artist / Illustrator | 2023-2025

- Created 2D artwork for freelance slot game projects in Figma from project briefs; incorporated requested revisions and delivered on time.
- Developed characters, illustrations, icons, color palettes and cohesive visual styles from sketch to final render.
- Produced promotional graphics, banners, landing pages and other digital assets.

2D Illustrator | BestCursors Studio | Remote | 2023

- Created themed character illustrations and cursor collections across established visual styles.
- Adapted characters and illustrations for small-scale graphics and UI use.

2D Artist / iGaming Artist | iGaming Startup | Remote | 2022-2023

- Illustrated characters, slot symbols, props and UI elements for slot games.
- Created GIF animations, win effects, bonus animations and promotional graphics for production use.

Design and Illustration Roles | Startup | Remote | 2020-2022

- Worked across UI/UX design, web design, graphic design and digital illustration.
- Created websites, landing pages, UI systems, illustrations, icons, print artwork and promotional graphics.

EDUCATION

2017-2019 | Architecture - Civil Engineering | KNUCA, Ukraine
2014-2017 | Construction - Architecture | KNUCA, Ukraine

PROFESSIONAL TRAINING

2025 | Illustrator | Genius.Space
2021-2022 | Graphic Design | Mobios School
2020-2021 | Modern UI/UX and Web Design | Mobios School